

Course Overview

In this one-day course, you will learn how to develop demonstrations and interactive simulations of software applications using Adobe Captivate, a tool that automates the creation of computer-based software training materials. After exploring the Adobe Captivate interface, you will learn how to work with text captions, pointers, images and Highlight Boxes. You will also learn how to insert animations, record a software demonstration with audio and how to record and work on software simulations with interactivity. You will learn how to add quizzes, and how to insert rollover captions and images. Then you will learn how to update Captivate projects, how to use e-learning features for software simulation projects, and how to publish Captivate projects.

Course Preparation

Prerequisite Courses: *Windows - Level 1* or equivalent experience.

Course Topics

Recording Software Demonstrations

- Exploring the Adobe Captivate Environment
- Creating a Software Demonstration
- Editing Slides

Working with Text Captions and Pointers

- Updating Text Captions
- Modifying the Pointer

Working with the Timeline

- Using the Timeline
- Setting Stacking Order

Working with Objects

- Inserting Images
- Editing Images
- Stacking and Merge Images
- Changing the Highlight Box Properties

Inserting Animations

- Inserting Text Animations
- Inserting Animations

Recording Software Demonstrations with Audio

- Recording Audio Files
- Working with Audio Files

Recording Simulations with Interactivity

- Recording Software Simulations
- Editing Click Boxes
- Importing PowerPoint Slides
- Inserting Buttons
- Inserting Text Entry Boxes

Inserting Rollover Captions and Images

- Inserting Rollover Captions
- Inserting Rollover Images

Adding Quizzes

- Inserting Question Slides
- Setting Reporting Options for Interactive Elements

Updating Projects

- Recording Additional Slides
- Importing Slides from Other Adobe Captivate Projects

Using E-learning Features

- Organizing Quizzes
- Creating a Manifest File

Publishing Projects

- Preparing to Publish Projects
- Resizing Projects
- Using the Bandwidth Monitor
- Publishing Projects

Working with MenuBuilder Projects

- Creating MenuBuilder Projects
- Previewing MenuBuilder Projects

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