

Course Overview

In this 2-day course, you will learn how to use Dreamweaver's graphical page-building interface to efficiently design, build, and upload a website. You will start by learning the basic concepts of web design, and explore the Dreamweaver environment. Next you will learn how to create a website, including how to create and format a web page, organize files and folders, and create templates. You will learn how to add design elements to web pages such as images, tables and repeating region templates. You will also learn how to work with links and how to upload a website. You will learn how to work with code view including how to use the code tools, how to search for and replace codes, and how to use design notes and comments. You will learn how to format with style sheets, how to create an effective user-navigation interface and how to work with AP elements. Finally, you will learn how to automate tasks and work with forms.

Course Preparation

Prerequisite: *Windows Level 1* or equivalent experience

Course Topics

Getting Started with Dreamweaver

- Examining the Basic Concepts of Web Designing
- Exploring the Dreamweaver Environment
- Customizing the Workspace

Creating a Website

- Defining a Website
- Creating a Web Page
- Formatting a Web Page
- Organizing Files and Folders
- Creating Templates

Adding Design Elements to Web Pages

- Inserting Images
- Inserting Tables
- Creating Repeating Region Templates

Working with Links

- Creating Hyperlinks
- Creating Email Links
- Creating Image Maps
- Creating Anchors

Uploading a Website

- Ensuring Accessibility
- Uploading Files onto a Site

Working in Code View

- Using Coding Tools
- Searching for and Replacing Code
- Using Design Notes and Comments

Formatting with Style Sheets

- Creating CSS Styles
- Applying External Styles to Multiple Pages
- Redefining Style Sheets

Creating an Effective User-Navigation Interface

- Creating Rollovers
- Creating a Navigation Bar
- Adding Flash Buttons and Text to a Page
- Using the Spry User Interface Widgets
- Adding Spry Effects

Working with AP Elements

- Creating AP Elements
- Controlling AP Elements Dynamically
- Inserting Rich Media Objects into an AP Element

Automating Tasks

- Adding Library Items from Site Pages
- Placing Library Items onto Site Pages
- Using Snippets
- Replaying Actions Using the History Panel

Creating Forms

- Setting Up Forms
- Adding Form Elements
- Validating Forms